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Tracing and preventing sharing and mutation

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Abstract. We present a type and effect system for tracing and preventing sharing and mutation in imperative languages. That is, on one hand, the type system *traces* sharing possibly introduced by the evaluation of an expression, so that uniqueness and immutability properties can be easily detected. On the other hand, sharing and mutation can be *prevented* by *type qualifiers* which forbid some actions. Sharing is directly represented at the syntactic level as a relation among free variables, thanks to the fact that in the underlying calculus memory is encoded in terms.

Keywords: type inference \cdot sharing \cdot effects

1 Introduction

The last few decades have seen considerable interest in type systems for controlling sharing and interference, to make programs easier to maintain and understand. A simple and widely used technique is to enrich the type of an expression evaluating to a reference x by type qualifiers [28,17,24,10] or by capabilities [5,7]. Depending on the qualifier of x, restrictions are imposed and assumptions can be made on the (reachable) object graph of x. In this paper, we consider a small yet powerful set of qualifiers with the meaning described below.

If x is *mutable* (mut), then no restrictions are imposed and no assumptions can be made. Restrictions are imposed by the following modifiers:

- If x is read-only, then fields cannot be modified (x.f=e is not legal).
- If x is lent [27,14,16], also called *borrowed* in literature [4,24], then the object graph of x can be manipulated, but not shared, by a client.
- The two modifiers can be combined so that neither modification nor sharing are permitted. That is, both the *read-only* and the *lent* restriction are imposed; this modifier was called *readable* in [16].

In the following formalization, these three qualifiers will be denoted **read**, **mut**^{lent}, and **read**^{lent}, respectively. Note that they *do not allow* any assumption on the reference. For instance, the object graph of a **read** reference could be modified

through other references, and connections could be added to the object graph of a mut^{lent} reference through other references..

To be able to make assumptions on the object graph of a reference, the key notion is expressed by the **caps** qualifier. If x is **caps**, then a client can assume that this subgraph is an isolated portion of store, that is, all its (non immutable) nodes can be reached only through this reference. We use the name *capsule* for this property, to avoid confusion with many variants in literature [9,1,26,18,11,17]. If x is **caps**, and, moreover, is **read**, then it is *immutable* (imm). That is, x.f=e is not legal, and, moreover, we can assume that the object graph of x will not be modified through any other reference.

(Variants of) such qualifiers have appeared in previous literature, and, in particular, they are all smoothly integrated in [16]. However, in [16] the capsule and immutability property were detected by a rather complex type system, based on the *recovery* technique, firstly introduced in [17,10]. In this paper, instead, such properties are naturally detected by a type and effect system which *traces sharing*: that is, given an expression e with free variables, computes a *sharing relation* S on such free variables, plus a distinguished variable **res** denoting the result. The fact that two variables, say x and y, are in the same equivalence class in S, means that the evaluation of e can possibly introduce sharing between x and y, that is, connect their object graphs, so that a modification of (a subobject of) x could affect y as well, and conversely.

For instance, given the expression $x \cdot f = y; z \cdot f$, its evaluation introduces connections between x and y, and between **res** (the result) and z. In this way, an expression is a capsule if its result will be disjoint from any free variable (formally, **res** is a singleton in S). For instance, the expression $x \cdot f = y; \text{new } C(\text{new } D()) \cdot f$ is a capsule, whereas the previous expression is not.

Tracing sharing has been firstly used in [13] to detect capsule and in [15] also immutability properties. In this paper, this technique is smoothly integrated with qualifiers which *prevent* sharing and mutation, providing a very expressive type system.

We adopt an execution model [25,6,27] where memory is encoded in the language itself, making possible to express uniqueness and immutability properties in a simple and direct way. In this paper, for lack of space, the calculus is only informally presented.

The rest of the paper is organized as follows: in Sect.2 we informally present the type system and illustrate its expressive power by examples. In Sect.3 we formalize the type and effect system, and in Sect.4 we state some of its properties. Finally, in Sect.5 we discuss related and further work. The appendix contains a formal presentation of the operational semantics on which the results of Sect.4 rely.

2 Language and examples

The type system is presented on top of a toy language with an object-oriented flavour, inspired by Featherweight Java [19].

We assume sets of variables x, y, z, class names C, D, field names f, and method names m. We adopt the convention that a metavariable which ends by s is implicitly defined as a (possibly empty) sequence, for example, ds is defined by $ds ::= \epsilon \mid d ds$, where ϵ denotes the empty string. The syntax of the language is given below.

cd	$::= \texttt{class} \ C \ \{fds \ mds\}$	class declaration
fd	$::= \operatorname{imm} Cf$; mut Cf ; read Cf ;	field declaration
m a	$l ::= T \ m \ (q^{\tau}, T_1 \ x_1, \dots, T_n \ x_n) \ \{e\}$	method declaration
e	$::= x e.f e.f=e' new C(es) \{ds e\} e.m(es)$	expression
d	::= T x = e;	declaration
T	$::= q^{\tau} C$	type
-	$::= \texttt{mut} \mid \texttt{read} \mid \texttt{imm} \mid \texttt{caps}$	qualifier
au	$::=\epsilon \mid \texttt{lent}$	(optional) lent tag

In method declarations there is an additional component, the type qualifier for this, written as first element of the parameter list.

As in FJ, we assume for each class a canonical constructor whose parameter list exactly corresponds to the class fields, and we assume no multiple declarations of classes in a class table, fields and methods in a class declaration.

An expression can be a variable (including the special variable this denoting the receiver in a method body), a field access, a field assignment, a constructor invocation, a block consisting of a sequence of local declarations and a body, or a method invocation. A declaration specifies a type, a variable and an initialization expression. We assume no multiple declarations of variables in a block. A type consists of a class name and a qualifier.

As sketched in the Introduction, depending on the qualifier of a reference x, restrictions are imposed and assumptions can be made on the object graph of x. If x is *mutable* (mut), then no restrictions are imposed and no assumptions can be made.

If x is readonly (read), then fields cannot be modified (x.f=e is not legal).

If x is *immutable* (imm), then it is **read**, that is, x.f=e is not legal, and, moreover, we can assume that the *object graph* of x will not be modified through any other reference. As a consequence, an immutable reference can be safely shared in a multithreaded environment.

If x is capsule (caps), then we can assume that the object graph of x is an isolated portion of store, that is, all its (non immutable) nodes can be reached only through this reference. Capsule expressions can initialize both mutable and immutable references. If a capsule is assigned to a mutable reference y, then y can rely on the fact that no part of this subgraph can be updated through another reference. This allows programmers (and static analysis) to identify mutable state that can be safely handled by a thread. To preserve the capsule property, we need an *affinity constraint* which, in our case, can be simply expressed as a syntactic well-formedness condition, rather than by context rules, as in linear logic-style type systems: in well-formed expressions capsule references can occur at most once in their scope.

Qualifiers can be optionally tagged lent. This imposes the additional constraint that the object graph cannot be shared by a client. That is, the object graph of x cannot be stored in a previously disjoint object graph. In particular x.f=x is allowed, whereas z.f=x is not. This tag makes sense only for mut and read qualifiers, since imm references can be freely shared and and caps references are temporary. According to the substitution principle we have that the subtyping relation is the reflexive and transitive relation on types induced by:

 $ext{caps} \leq ext{mut} \leq ext{read} \qquad ext{caps} \leq ext{imm} \leq ext{read} \qquad \epsilon \leq ext{lent}$

Examples We illustrate now the use of the qualifiers by some examples and show how they can express several ownership properties, see [8]. We assume **mut** as default qualifier and, for sake of readability, we use a Java-like syntax with additional constructs, such static methods, private fields, etc. Consider the following example in conventional Java, modelling a graph with a list of nodes, and a constructor taking in input such list

```
class Graph{
  private final NodeList nodes;
  private Graph(NodeList nodes){this.nodes=nodes;}
  static Graph factory(NodeList nodes){
    return new Graph(nodes.deepClone());
  }
}
```

and assume that we want to ensure that the list of nodes of a graph is not referred from the external environment (that is, the graph is the *owner* of its list of nodes). Without a type system for aliasing control, as shown, the factory method should deeply clone the argument. This solution, called *defensive cloning* [3], is very popular in the Java community, but inefficient, since it requires to duplicate the object graph of the parameter, until immutable nodes are reached.

With our type system, instead, we may require the parameter of the factory method to be a caps:

```
class Graph{ ...
static Graph factory(caps NodeList nodes){
  return new Graph(nodes);
}
```

In this way, the factory method *moves* an isolated portion of store as local store of the newly created object. Cloning, if needed, becomes responsibility of the client which provides the list of nodes to the graph. In other words, the capsule notion models an efficient *ownership transfer*⁴. That is, in classical ownership systems the property that y is "owned" by x holds forever, whereas the capsule notion is more dynamic: a capsule can be "opened", that is, assigned to a standard

⁴ Other work in literature supports ownership transfer, for example [23,9]. However, it is generally applied to uniquess/external uniqueness, thus not the whole object graph is transferred.

reference and modified, and then we can recover the original capsule guarantee (in the example, **new Graph(nodes)** is a capsule).

Depending on how we expose the owned data, we can finely tune the way they can be manipulated by clients. Different options, and their combinations, may be appropriate in different circumstances. Consider the following ways in which we can access the NodeList of a Graph.

```
class Graph{ ...
read NodeList readNodes(read){return this.nodes;}//(1)
mut<sup>lent</sup> NodeList borrowNodes(mut<sup>lent</sup>){return this.nodes;}//(2)
read<sup>lent</sup> NodeList getNodes(read<sup>lent</sup>){return this.nodes;}//(3)
caps NodeList copyNodes(read<sup>lent</sup>){return nodes.deepClone();}//(4)
}
```

(1) If the list of nodes is returned read, then the client code is allowed to get a permanent reference to the internal data, and to track such data changing over time. However, it is prevented to mutate the data, so multi-object invariants on such data should be safe. This closely model the *owners-as-modifiers* pattern.
 (2) If the list of nodes is returned mut^{lent}, then client code is allowed to get a

temporary reference to the internal data, and mutate it. However, the client cannot store such data, and local reasoning can be used to track the lifetime of the temporary reference. For example (ROG stands for "reachable object graph"):

```
EvilCode evil=new EvilCode();
...
Graph g=Graph.factory(...);
//g has control of its ROG here
evil.attack(g.borrowNodes());
//g has again control of its ROG
//ROG(g) and ROG(evil) are disjoint
```

(3) This is the most conservative and efficient option: The user can read the data, and the lifetime of such read^{lent} references can be tracked.

In our opinion, in most cases it would be a good software development practice to use this qualifier for getters over mutable data.

(4) This solution models the *owners-as-dominators* pattern. In the class NodeList the method deepClone could have the following declaration:

```
caps NodeList deepClone(read<sup>lent</sup>){ ... }
```

In this way, the client has no access to the internal data. This requires duplication, but, with respect to conventional ownership, it is more efficient when the result is used to initialize a new graph:

Graph.factory(oldGraph.copyNodes())

calls a single deep clone operation in our approach, while the equivalent plain Java approach would require to clone the ROG twice.

In our approach all properties are *deep*, that is, propagate to the whole object graph. Instead, most ownership approaches allows one to distinguish subparts of the object graph that are referred but not logically owned. This choice has some advantages, for example the Rust language⁵ leverages on ownership to control object deallocation without a garbage collector [20]. However, in most ownership based approaches it is not trivial to encode the concept of full encapsulation, while supporting (open) subtyping and avoiding defensive cloning. This depends on how any specific ownership approach entangles subtyping with gaining extra ownership parameters and extra references to global ownership domains.

3 Type system

We introduce now the type and effect system for the language.

A sharing relation S is an equivalence relation on variables. As usual $[x]_S$ denotes the equivalence class of x in S. We will call connections the elements $\langle x, y \rangle$ of a sharing relation, and say that x and y are connected. The intuitive meaning is that, if x and y are connected, then their object graphs in the store are possibly shared (that is, not disjoint), hence a modification of the object graph of x could affect y as well, and conversely.

The typing judgment has shape

 $\Gamma \vdash e : C \mid \mathcal{S}$

where Γ is a *type environment*, that is, an assignment of types to variables, written $x_1:T_1, ..., x_1:T_n$, and S is a sharing relation on the (non immutable) free variables in e, plus a distinguished variable **res** denoting the result of e. The intuitive meaning is that S represents the connections possibly introduced by the evaluation of e, and, in particular, the variables in $[res]_S$ are the ones that will be possibly connected to the result of the expression.

We write capsule(S) if $[res]_S$ is a singleton ($[res]_S = \{res\}$.) In this case, the expression *e* denotes a *capsule*, that is, reduces to a portion of store which is isolated, except for immutable references.

The class table is abstractly modelled by the following functions:

- fields(C) gives, for each declared class C, the sequence of its field declarations $T_1 f_1$;... $T_n f_n$;.
- meth(C, m) gives, for each method m declared in class C, the tuple $\langle T | \mathcal{S}, q^{\tau}, T_1 x_1, \ldots, T_n x_n, e \rangle$ consisting of its return type T and sharing effects \mathcal{S} , qualifier for this, parameters, and body.

We assume a well-typed class table, that is, method bodies are expected to be well-typed with respect to method types. Formally, if $meth(C, m) = \langle T | S, q^{\tau}, T_1 x_1 ... T_n x_n, e \rangle$, then

 $- \Gamma \vdash e: T \mid \mathcal{S}, \text{ with } \Gamma = \texttt{this}: q^{\tau} C, x_1: T_1, ..., x_n: T_n.$

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 $^{^{5}}$ rust-lang.org

The typing rules are given in Fig.1. For sharing relations we use the following notations where X denotes a set of variables.

- A sequence of mutually disjoint subsets of X, say $X_1 \cdots X_n$, represents the smallest equivalence relation on X containing the connections $\langle x, y \rangle$, for x and y belonging to the same X_i . So, ϵ represents the identity relation on any set of variables. Note that this representation is deliberately ambiguous as to the domain of the defined equivalence.
- $-S_1 + S_2$ is the smallest equivalence relation containing S_1 and S_2 . It is easy to show that sum is commutative and associative.
- $S \setminus X$ is obtained by "removing" the variables in X from S, that is, is the smallest equivalence relation containing the connections $\langle x, y \rangle$, for all $\langle x, y \rangle \in S$, such that $x \notin X$ and $y \notin X$.
- S\res coincides with S except for res which is no longer connected to any variable, that is, it contains all $\langle x, y \rangle$ such that either x = y = res or $\langle x, y \rangle \in S$ and $x \neq$ res and $y \neq$ res.
- S[y/x] is obtained by "replacing" x by y in S, that is, is the smallest equivalence relation containing the connections:
 - $\langle z,z'\rangle,\,\text{for all }\langle z,z'\rangle\in\mathcal{S},\,z\neq x,z'\neq x$
 - $\langle y, z \rangle$, for all $\langle x, z \rangle \in \mathcal{S}$.
- S_1 has less (or equal) sharing effects than S_2 , dubbed $S_1 \subseteq S_2$, if, for all x, $[x]_{S_1} \subseteq [x]_{S_2}$.

In rule (T-VAR), the evaluation of a (not immutable nor capsule) variable connects the result of the expression with the variable itself. In rule (T-IMM-VAR), the evaluation of an immutable or capsule variable does not introduce any connection, so the resulting sharing relation is the identity relation.

Rule (T-SUB) is the usual subsumption.

In rule (T-FIELD-ACCESS), in case the field is mut, the qualifier of the receiver is propagated to the field. For instance, mutable fields referred through an imm reference are imm as well. If the field is read, and the tag of the receiver is lent, then it is propagated to the field. Otherwise, the expression has the field type, regardless of the receiver type. Note that, if the field is read and the receiver is imm, the field access can be typed imm as well by promotion. The connections introduced by a field access are those introduced by the evaluation e. Since $[res]_S$ contains all the references that could be in the object graph of the result of e, it also contains all the references that could be in the object graph of e.f. However, in case the field has a imm qualifier, since the imm property is deep, then the result of the expression is not connected to any mutable or readable reference.

In rule (T-FIELD-ASSIGN), the receiver should be mutable, and the right-hand side should have the field type. The sharing effects of a field assignment are (the sum of) those of the two expressions (S_1 and S_2). Moreover, if the receiver is lent, then the constraint holds that its connections cannot be augmented, hence the sharing effects S_2 of the right-hand side should be included in the receiver's sharing effects S_1 . The converse holds if the right-hand side is lent (hence if both are lent their sharing effects should coincide). In either case, the result of

$$\begin{array}{c} \mbox{(f-NAR)} \hline \Gamma \vdash x: q^{\tau} C \mid \{x, {\rm res}\} & \begin{subarray}{c} \Gamma(x) = q^{\tau} C \\ q \not\leq \mbox{imm} & \end{subarray} \hline \Gamma \vdash x: q C \mid e \\ \hline \Gamma \vdash x: q C \mid e \\ \hline \Gamma \vdash x: q C \mid e \\ \hline T \vdash x: q \\ \hline T \mid e \\ \hline T \vdash x: q \\ \hline T \mid e \\ \hline T \vdash x: q \\ \hline T \mid x \\ \hline T \vdash x: q \\ \hline T \mid x \\ \hline T \vdash x: q \\ \hline T \mid x \\ \hline T \vdash x: q \\ \hline T \mid x \\ \hline T \mid$$

Fig. 1. Type system

the assignment is lent as well. Formally, here and in rule (T-NEW), the notation $\langle \tau, \mathcal{S} \rangle = \sum_{i=1}^{n} \langle \tau_i, \mathcal{S}_i \rangle$ is defined as follows:

- for each $i \in 1..n$, if $\tau_i = \text{lent}$, then it must be $[\text{res}]_{S_j} \subseteq [\text{res}]_{S_i}$, for all $j \in 1..n$
- if this condition is violated for some $i \in 1..n$, then the notation is undefined; otherwise, $S = \sum_{i=1}^{n} S_i$, and $\tau = \texttt{lent}$ if $\tau_i = \texttt{lent}$ for some $i \in 1..n$

An assignment expression will reduce to the value of the expression on its rightside, therefore the connections of its result are as for rule (T-FIELD-ACCESS). Note that, immutable or read-only fields can be assigned, since the qualifier asserts the immutability or read-only property of the object referred to not of the field itself.

In rule (T-NEW), an object is created with no restrictions, that is, as **mut**. The sharing effects of a constructor invocation are (the sum of) those of the arguments.

Note that the equivalence class of **res** in the sum of the sharing relations is the union of the equivalence classes of **res** in the summed sharing relations. Indeed the object created is connected to its fields. However, since we can prove that the sharing relation S associated to expression having the imm qualifier is such that $[res]_S = \{res\}$, imm fields are not connected to the result of the constructor. Moreover, analogously to rule (T-FIELD-ASSIGN), if one argument is lent, then its sharing effects cannot be augmented, and the created object is lent as well.

In rule (T-BLOCK), the initialization expressions and the body of the block are typechecked in the current type environment, enriched by the association to local variables of their declaration types. We denote by $\Gamma[\Gamma']$ the type environment which is equal to Γ' on the variables where Γ' is defined, to Γ otherwise. The connections introduced by a block are obtained modifying those introduced by the evaluation of the initialization expressions $(S_i, 1 \le i \le n)$ plus those introduced by the evaluation of the body S'. More precisely, for each declared variable, the connections of the result of the initialization expression are transformed in connections to the variable itself. Finally, we remove from the resulting sharing relation the local variables.

In rule (T-INVK), the typing of $e_0 . m(e_1, ..., e_n)$ is similar to the typing of the block $\{T_0 \text{this}=e_0; T_1 x_1=e_1; ... T_n x_n=e_n; e\}$ However, while in a block local variable declarations can refer to each other, the receiver e_0 and the arguments $e_i \ (1 \le i \le n)$ do not refer to this and the formal parameters, hence the sharing effects among them are only those caused by the method body e.

In some cases it is possible to move the type of an expression against the subtype hierarchy, that is, to *promote* an expression. A **mut** expression can be promoted to **caps**, rule (T-CAPS), when its result will not be connected to external non immutable references. For example, consider the following example, where we use integers but any immutable reference could be used instead

```
mut D y=new D(0); capsule C z={mut D x=new D(y.f); new C(x,x)};
```

The initialization expression for z can be given type capsule by using rule (T-CAPS) since the result of the block is not connected to any external variable and the block has type mut C. Note that in rule (T-CAPS), expression e cannot be tagged lent. Consider the following variation of the previous example

mut D y=new D(0); ??? C z={mut^{lent} D x=new D(y.f); new C(x,x)};

Also in this case the result of the block is not connected to any external variable. However, the block has type mut^{lent}C. If we could use rule (T-CAPS) to promote to type caps by subtyping the block expression would have type mut and so ??? could be mut, which is not correct.

A read expression can be promoted to imm, rule (T-IMM), when its result will not be connected to external non immutable references. In this case the expression could be tagged lent. For example

mut D y=new D(0); imm C z={mut^{lent} D x=new D(y.f); new C(x,x)};

is typable by deriving type $\mathtt{mut}^{\mathtt{lent}}C$ for the block, applying the subtyping to get $\mathtt{read}^{\mathtt{lent}}C$ and then using rule (T-IMM) we can correctly derive type imm C for the block.

4 Results

In this section we present the main formal results on our calculus.

We start by stating that if a variable is declared with the lent modifier, then the evaluation of the expressions in its scope do not increase its connections.

Theorem 1 (Typing Lent). Let $\Gamma \vdash \{T_1 x_1 = e_1; ..., T_n x_n = e_n; e\} : T \mid S \setminus dom(\Gamma')$ where $\Gamma' = x_1: T_1, ..., x_n: T_n, \Gamma[\Gamma'] \vdash e_i : T_i \mid S_i, \Gamma[\Gamma'] \vdash e : T \mid S', S'_i = S_i[x_i/res]$ and $S = \sum_{i=1}^n S'_i + S'$. Then, $T_i = q^{lent}C$ implies $[x_i]_S = [x_i]_{S'_i}$.

The other results state properties of the type system with respect to the operational semantics, which is reported in the appendix. Here we provide a minimal presentation, in order to make the results understandable.

In the operational semantics we use variable declarations to directly represent the store. That is, a declared (non capsule) variable is not replaced by its value, as in standard let, but the association is kept and used when necessary, as it happens, with different aims and technical problems, in cyclic lambda calculi [2,21]. Semantics is defined by a *congruence* relation, which captures structural equivalence, and a *reduction* relation, \rightarrow , which models actual computation, similarly to what happens, e.g., in π -calculus [22].

A value is the result of the reduction of an expression, and is either a variable (a reference to an object), or a block where the declarations are evaluated (hence, correspond to a local store) and the body is in turn a value, or a constructor call where argument are evaluated. A sequence dvs of evaluated declarations plays the role of the store in conventional models of imperative languages, that is, each dv can be seen as an association of a right-value to a reference. Capsule references are not part of the store. They are used as a temporary reference initialized with an isolated portion of store to be "moved" to another location in the store, without introducing sharing. In the operational semantic, a declaration of a variable x whose type has the **caps** qualifier, when the initialisation expression is reduced to a value, is eliminated by substituting the occurrence of the variable with its value.

 $v ::= x \mid \text{new } C(vs) \mid \{dvs \ x\} \mid \{dvs \ \text{new } C(vs)\}$ value

 $dv ::= q^{\tau} C x = rv; \qquad q \neq caps$ evaluated declaration

 $rv ::= new C(xs) | \{dvs x\} | \{dvs new C(xs)\}$ right-value

The rules for the congruence and the reduction are given in the appendix. The soundness of the type system for the operational semantics says that in addition to preserving the type of expressions reduction also produces an expression that has less sharing.

Theorem 2 (Subject reduction). If $\Gamma \vdash e : T \mid S$ and $e \longrightarrow e'$, then $\Gamma \vdash e' : T' \mid S'$ where $T' \leq T$ and $S' \subseteq S$.

In the following with $\vdash e$ we mean that $\vdash e : T \mid S$ for some T and S and since in this case e is closed S can only be the identity sharing relation. The following expresses the standard progress property.

Theorem 3 (Progress). $\vdash e$ and e not a value implies $e \longrightarrow e'$ for some e'.

In addition to preserving the type of expressions, reduction also preserves the immutable and capsule properties of subexpressions.

To trace the expression associated to a variable x in a store we assume that there is no shadowing and define *contexts that have a hole on the right-hand-side of the (unique) declaration of x* by:

 $\mathcal{D}_x ::= \{ ds \ T \ x = []; \ ds' \ e \} \mid \{ ds \ T \ y = \mathcal{D}_x; \ ds' \ e \} \mid \{ ds \ \mathcal{D}_x \} \mid \mathcal{D}_x . f$

 $|\mathcal{D}_x.f=e| e.f=\mathcal{D}_x | \text{new } C(es \mathcal{D}_x es') | \mathcal{D}_x.m(es) | e.m(es \mathcal{D}_x es')$ We use the notations \mathcal{D}_{qx} to refer to a declaration with a specific qualifier and type $(y, \mathcal{D}_x) = T$ if Ty=e;, for some e, is a declaration in one of the blocks enclosing the hole of \mathcal{D}_x .

We can now state that the promotion rules for capsule and immutable are sound w.r.t. the operational semantics, i.e., once their initialisation expression is evaluated, variables declared with **caps** modifier refers to isolated portion of the store and variables declared with **imm** modifier are not modified by execution of expressions in their scope. To formulate the isolation property for capsule, given a right value rv consider gc(rv) to be obtained by rv removing in blocks the declarations which are not reachable from the body. (The formal definition of gc(rv) is given in the appendix.)

Theorem 4 (Capsule and Immutable). If $\vdash \mathcal{D}_{qx}[e]$ and $\mathcal{D}_{qx}[e] \longrightarrow^* \mathcal{D}'_{qx}[rv]$ with q = caps or q = imm, then:

- for all $y \in FV(gc(rv))$ type $(y, \mathcal{D}'_{qx}) = q'C$ where q' = caps or q' = imm and -if q = imm and $\mathcal{D}'_{qx}[rv] \longrightarrow^* \mathcal{D}''_{qx}[rv']$ then rv = rv'.

We now turn to the property of lent references, i.e., if an expression e refers to a portion of memory only through **lent** references, then the evaluation of e cannot introduce sharing between such portion of memory and external references.

To express this theorem we consider contexts, \mathcal{E}_x , in which the declarations preceding the hole are all evaluated. So they represent the store for the expression in the hole.

 $\mathcal{E}_x ::= \{ dvs \ T \ x = []; \ ds \ e \} \mid \{ dvs \ T \ y = \mathcal{E}_x; \ ds \ e \} \mid \{ dvs \ \mathcal{E}_x \} \mid \mathcal{E}_x . f \\ \mid \mathcal{E}_x . f = e \mid v . f = \mathcal{E}_x \mid \text{new} \ C (vs \mathcal{E}_x es) \mid \mathcal{E}_x . m (es) \mid e . m (vs \mathcal{E}_x es) \}$

The store associate to \mathcal{E}_x , dubbed store(\mathcal{E}_x), is :

- store({ dvs Tx = []; ds e}) = dvs,

- store({ $dvs \ \mathcal{E}_x$ }) = store({ $dvs \ T \ y = \mathcal{E}_x$; $ds \ e$ }) = $dvs \ store(\mathcal{E}_x)$ and

- store(\mathcal{E}_x .f) = · · · = store(e.m($vs\mathcal{E}_x es$)) = store(\mathcal{E}_x)

Given a store dvs we can define the *sharing relation induced by the store*, dubbed Sh(dvs), by considering the connections due to the rv associate to the declared (mutable) variables, as follows:

$$\mathsf{Sh}(q_1^{\tau_1}C_1 x_1 = rv_1; \cdots q_n^{\tau_n}C_n x_n = rv_n;) = \sum_{1 \le i \le n \land q_i \neq \mathtt{imm}} \{x_i\} \cup \mathsf{FV}(rv_i).$$

In the following dvs(x) = dv is dv = T x = rv; $\in dvs$ for some T and rv. Moreover, the set of variables declared in the store associated to \mathcal{E}_x is denoted by $\mathsf{Dcl}(\mathcal{E}_x)$. We can now state the property of lent references as follows.

Theorem 5 (Lent). Let $\vdash \mathcal{E}_x[e]$ and for all $y \in FV(e)$ we have store $(\mathcal{E}_x)(y) = q^{\text{lent}}C y = rv$;, for some q and C. If $\mathcal{E}_x[e] \longrightarrow^* \mathcal{E}'_x[e']$, then Sh(store (\mathcal{E}'_x))\(Dcl $(\mathcal{E}'_x) - Dcl(\mathcal{E}_x)$) \sqsubseteq Sh(store (\mathcal{E}_x)).

Consider the following simple examples of use of a lent reference. Let

 $\mathcal{E}_x = \{ \texttt{mut } y \texttt{=} \texttt{new } C(y) \texttt{; } \texttt{mut}^{\texttt{lent}} C \texttt{z} \texttt{=} \texttt{new } C(y) \texttt{; } T \texttt{x} \texttt{=} [\texttt{]} \texttt{; } e \}$

and e_1 be z.f=z. We can show that $\vdash \mathcal{E}_x[e_1]$ and $\mathcal{E}_x[e_1] \longrightarrow \mathcal{E}'_x[z]$ where $\mathcal{E}'_x = \{ \text{mut } y = \text{new } C(y) ; \text{ mut}^{\text{lent}} C z = \text{new } C(z) ; T x = []; e \}.$

Since $\mathsf{Sh}(\mathsf{store}(\mathcal{E}_x)) = \{z, y\}$ and $\mathsf{Sh}(\mathsf{store}(\mathcal{E}'_x)) = \{z\}\{y\}$ (we could use ϵ) we have that $\mathsf{store}(\mathcal{E}_x) \sqsubseteq \mathsf{store}(\mathcal{E}'_x)$.

Let e_2 be z.f=y. We have that neither $\not\vdash \mathcal{E}_x[e_2]$ nor $\not\vdash \mathcal{E}'_x[e_2]$, since for $\Gamma = y : \operatorname{mut} C, z : \operatorname{mut}^{\operatorname{lent}} C$ we have that $\Gamma \vdash z : \operatorname{mut}^{\operatorname{lent}} C \mid \{z, \operatorname{res}\}$ and $\Gamma \vdash y : \operatorname{mut} C \mid \{y, \operatorname{res}\}$. However, rule (T-FIELD-ASSIGN) would require $\{z, \operatorname{res}\} = \{y, \operatorname{res}\}$.

5 Conclusion and further work

We have presented a type system which combines *tracing* sharing effects possibly introduced by the evaluation of an expression with *preventing* sharing and mutation by type qualifiers which forbid some actions. Sharing is directly represented at the syntactic level as a relation among free variables, thanks to the fact that in the underlying calculus memory is encoded in terms. As shown by the examples of Sect.2, this type system is very powerful. Notably, it discriminates between well-typed and ill-typed terms in situations where type systems only based on declaring qualifiers are either too restrictive or require rather tricky rules [17,16,28].

This paper extends recent work on inference of sharing effects, see [13,15], to include lent constraints. In [13] we proved soundness of the type system, and theorems expressing that references declared to be capsule have the expected behaviour. Here we are adapting the theorems and extending them to the immutable qualifier. We also stated theorems saying that the type system prevents expressions using lent references from introducing new connections for those references. In this way expressions referring to a portion of memory only through lent references. In a forthcoming extended version of the paper we are planning to

- provide a bidirectional type system, [12], that would allow us to to infer the sharing produced by the execution of an expression given the sharing of its context and
- give an operational semantics in which sharing is explicitly represented.

This should allow us to make more direct statements and proofs of the results, in particular for the ones for lent references.

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A Definitions omitted from the main paper

In this appendix we give the definitions of the congruence and reduction of the operational semantics and the addition to the types system needed to support them. These definitions are adapted from [13].

A.1 Typing

During typechecking expressions are annotated. The syntax of *annotated expressions* is given by:

$$e ::= x \mid e.f \mid e.m(e_1, ..., e_n) \mid e.f = e' \mid \text{new } C(e_s) \mid \{^x d_s e\}$$

where $X \subseteq \operatorname{dom}(ds)$. We use the same metavariable of source expressions for simplicity. Blocks are annotated by a set X of variables that will be the locally declared variables of the block (possibly) connected with the result of the body. The annotation is used in rule (DEC) of the definition of the congruence, Fig.2. Notably, we can move local store from a block to the directly enclosing block, or conversely, as it happens with rules for *scope extension* in the π -calculus [22]. However, this is not allowed if such block initializes a immutable or capsule declaration, and we would move outside variables possibly connected to the result of the block. Indeed, this would make the term ill-typed.

The typing judgment has shape

$$\Gamma \vdash e : T | \mathcal{S} \leadsto e'$$

The rule for block, now has to produce a decorated block, whereas all the other rules simply propagate the decoration. Here we just give the rule for blocks.

$$\frac{\Gamma[\Gamma'] \vdash e_i : T_i | \mathcal{S}_i \rightsquigarrow e'_i \ 1 \leq i \leq n}{\Gamma[\Gamma'] \vdash e : T | \mathcal{S}' \rightsquigarrow e'} \frac{\Gamma' = x_1 : T_1, \dots, x_n : T_n}{\mathcal{S}'_i = \mathcal{S}_i[x_i/\operatorname{res}]}$$

$$\frac{\Gamma' = x_1 : T_1, \dots, x_n : T_n}{\Gamma \vdash \{T_1 x_1 = e_1; \dots, T_n x_n = e_n; \ e\} : T | \mathcal{S} \backslash \operatorname{dom}(\Gamma') \rightsquigarrow} \frac{\Gamma' = x_1 : T_1, \dots, x_n : T_n}{\mathcal{S}'_i = \mathcal{S}_i[x_i/\operatorname{res}]}$$

Note that, neither immutable nor capsule variables can be in $[res]_S$, see rule (T-IMM-VAR) of Fig.1, so they will not be in $[res]_S$.

A.2 Congruence

The congruence relation, denoted by \cong , is defined as the smallest congruence satisfying the axioms in Fig.2. We write $\mathsf{FV}(ds)$ and $\mathsf{FV}(e)$ for the free variables of a sequence of declarations and of an expression, respectively, and X[y/x], ds[y/x], and e[y/x] for the capture-avoiding variable substitution on a set of variables, a sequence of declarations, and an expression, respectively, all defined in the standard way.

Rule (ALPHA) is the usual α -conversion. The condition $x, y \notin \text{dom}(ds \, ds')$ is implicit by well-formedness of blocks.

 $(ALPHA) \{ {}^{X} ds \ T x = e; \ ds' \ e' \} \cong \{ {}^{X[y/x]} ds[y/x] \ T y = e[y/x]; \ ds'[y/x] \ e'[y/x] \}$ (REORDER) ${X ds C x = \text{new } C(vs); ds' e} \cong {X C x = \text{new } C(vs); ds ds' e}$ $(\text{NEW}) \operatorname{new} C(vs) \cong \{ {}^{\{x\}}C x = \operatorname{new} C(vs); x \}$ (BLOCK-ELIM) $\{ {}^{\emptyset} e \} \cong e$ $\underset{(\text{DEC})}{\stackrel{\{\ Y \ dvs \ q^{\tau} \ C \ x=\{\ ^X \ dvs_1 \ ds_2 \ e\}; \ ds' \ e'\} \cong}{\{\ ^{Y \cup Z} \ dvs \ dvs_1 \ q^{\tau} \ C \ x=\{\ ^{X \setminus Z} \ ds_2 \ e\}; \ ds' \ e'\}} \xrightarrow{\mathsf{FV}(dvs_1) \cap \mathsf{dom}(ds_2) = \emptyset}{ \underset{(q \ = \ \mathsf{caps} \ \lor \ q \ = \ \mathsf{imm}) \Longrightarrow}{\mathsf{FV}(dvs_1) \cap \mathsf{dom}(dvs_1) = \emptyset}}$ $\underset{(\text{BODY})}{\overset{\{\ Y\ dvs\ \{\ X\ dvs_1\ ds_2\ e\}\}\cong}{\left\{\begin{array}{l} \mathsf{FV}(dvs_1)\cap\mathsf{dom}(ds_2)=\emptyset\\ \{\begin{array}{l} \mathsf{V}\cup Z\ dvs\ dvs_1\ \{\ X\setminus Z\ ds_2\ e\}\}\end{array}\right\}} & \mathsf{FV}(dvs_1)\cap\mathsf{dom}(dvs_1)=\emptyset$ $\underset{\{^{VAL-CTX})}{\overset{(VAL-CTX)}{\vdash}} \frac{\mathcal{V}[\{^{X}dvs_{1} \ dvs_{2} \ v\}] \cong}{\{^{Z}dvs_{1} \ \mathcal{V}[\{^{X\setminus Z}dvs_{2} \ v\}]\}} \quad \mathsf{FV}(dvs_{1}) \cap \mathsf{dom}(dvs_{2}) = \emptyset$ where in rules (DEC), (BODY) and (VAL-CTX) $Z = \operatorname{dom}(dvs_1) \cap X$

Fig. 2. Congruence rules

Rule (REORDER) states that we can move evaluated declarations in an arbitrary order. Note that, instead, ds and ds' cannot be swapped, because this could change the order of side effects.

In rule (NEW), a constructor invocation can be seen as an elementary block where a new object is allocated.

Rule (BLOCK-ELIM) states that a block with no declarations is equivalent to its body. With the remaining rules we can move a sequence of declarations from a block to the directly enclosing block, or conversely, as it happens with rules for *scope* extension in the π -calculus [22].

In rules (DEC) and (BODY), the inner block is the body, or the right-hand side of a declaration, respectively, of the enclosing block. The first two side conditions ensure that moving the declarations outside the block does cause neither scope extrusion nor capture of free variables. More precisely: the first prevents moving outside declarations which depend on local variables of the inner block. The second prevents capturing free variables of the enclosing block. Note that the second condition can be obtained by α -conversion of the inner block, but the first cannot. Finally, the third side condition of rule (DEC) prevents, in case the block initializes an immutable variable or a capsule, to move outside declarations of variables that will be possibly connected to the result of the block. Indeed, in this case we would get an ill-typed term. In case of other declarations, instead, this is not a problem.

Rule (VAL-CTX) handles the cases when the inner block is a subterm of a field access, method invocation, field assignment or constructor invocation. Note that in this

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case the inner block is necessarily a (block) value. To express all such cases in a compact way, we define value contexts \mathcal{V} in the following way:

$$\mathcal{V} ::= [] | \mathcal{V}.f | \mathcal{V}.f = v | v.f = \mathcal{V} | \text{new } C(vs, \mathcal{V}, vs')$$

For instance, if $\mathcal{V} = \mathbf{new} \ C(vs, [], vs')$, we get

new
$$C(vs, \{X dvs_1 dvs_2 v\}, vs') \cong \{Y dvs_1 new C(vs, \{X' dvs_2 v\}, vs')\}$$

As for rules (DEC) and (BODY), the first side condition prevents moving outside a declaration in dvs_1 which depends on local variables of the inner block, and the second side condition prevents capturing free variables of \mathcal{V} , defined in the standard way.

A.3Reduction

We characterize values which are garbage-free, in the sense that they do not contain useless store. Let $ds = T_1 x_1 = e_1; \ldots T_n x_n = e_n;$, the subsequence of ds(transitively) used by X, $ds_{|X}$, is defined by: $T_i x_i = e_i$; $\in ds_{|X}$

if either $x_i \in X$ or $x_i \in \mathsf{FV}(e_j)$, for some $j \in 1..n$, and $T_j x_j = e_j$; $\in ds_{|X|}$

Then $\operatorname{gc}({X \operatorname{dvs} x}) = {X \cap \operatorname{dom}(\operatorname{dvs}_{|x}) \operatorname{dvs}_{|x} x}.$

To give the reduction rules we introduce *evaluation contexts*, expressing the standard left-to-right evaluation.

$$\mathcal{E} ::= [] | \{^X dvs \ T x = \mathcal{E}; \ ds \ e\} | \{^X dvs \ \mathcal{E}\}$$

In the evaluation context $\begin{cases} ^X dvs \ T x = \mathcal{E}; ds \ e \end{cases}$ we assume that no declaration in ds is evaluated. This can always be achieved by the congruence rule (REORDER).

We introduce some notations which will be used in reduction rules. We write dvs(x) for the declaration of x in dvs, if any (recall that in well-formed blocks there are no multiple declarations for the same variable). We write $\mathsf{HB}(\mathcal{E})$ for the hole binders of \mathcal{E} , that is, the variables declared in blocks enclosing the context hole, defined by:

• if $\mathcal{E} = \{ dvs \ T \ x = \mathcal{E}'; \ ds \ e \}$, then $\mathsf{HB}(\mathcal{E}) = \mathsf{dom}(dvs) \cup \{x\} \cup \mathsf{HB}(\mathcal{E}') \cup \mathsf{dom}(ds)$ • if $\mathcal{E} = \{ dvs \ \mathcal{E}' \}$, then $\mathsf{HB}(\mathcal{E}) = \mathsf{dom}(dvs) \cup \mathsf{HB}(\mathcal{E}')$

We write $block(x, \mathcal{E})$ and $dec(x, \mathcal{E})$ for the sub-context declaring x and the evaluated declaration of x extracted from \mathcal{E} , defined as follows:

• let $\mathcal{E} = \{ dvs \ T \ y = \mathcal{E}'; \ ds \ e \}$

- if dvs(x) = dv and $x \notin \mathsf{HB}(\mathcal{E}')$, then $\mathsf{block}(x, \mathcal{E}) = \{ dvs \ T \ y = []; ds \ e \}$ and

 $\mathsf{dec}(x,\mathcal{E}) = dv$

- else block $(x, \mathcal{E}) = \{ dvs \ T \ y = block(x, \mathcal{E}'); ds \ e \}$ and $dec(x, \mathcal{E}) = dec(x, \mathcal{E}')$ • let $\mathcal{E} = \{ dvs \ \mathcal{E}' \}$

- if dvs(x) = dv and $x \notin HB(\mathcal{E}')$, then $block(x, \mathcal{E}) = \{dvs \mid \}$ and $\operatorname{dec}(x,\mathcal{E}) = dv$

- else block $(x, \mathcal{E}) = \{ dvs \ block(x, \mathcal{E}') \}$, and $dec(x, \mathcal{E}) = dec(x, \mathcal{E}')$.

 $\mathsf{class}(\mathcal{E},x) = C \text{ if } \mathsf{dec}(x,\mathcal{E}) = q^{\tau} C x \texttt{=_;} \text{ and } \mathsf{class}(\mathcal{E},\{^X dvs \; x\}) = C \text{ if } dvs(x) = q^{\tau} C x \texttt{=_;}$

Note that $block(x, \mathcal{E})$, $dec(x, \mathcal{E})$ and $class(\mathcal{E}, x)$ are not defined if there is no evaluated declaration for x in some block enclosing the context hole.

Reduction rules are given in Fig.3.

$$\begin{split} \underbrace{e^{\prime} \longrightarrow e^{\prime\prime}}_{e \longrightarrow e^{\prime\prime}} e &\cong e^{\prime} \\ \\ (\text{FIELD-ACCESS}) &\mathcal{E}[x \cdot f_{i}] \longrightarrow \mathcal{E}[x_{i}] & \begin{cases} \det(x, \mathcal{E}) = C \ x = \texttt{new} \ C(x_{1}, \dots, x_{n}); \\ \text{fields}(C) = T_{1} f_{1}; \dots T_{n} f_{n}; \\ i \in 1..n \\ \mathcal{E} = \texttt{block}(x, \mathcal{E})[\mathcal{E}^{\prime}] \land x_{i} \notin \texttt{HB}(\mathcal{E}^{\prime}) \\ \\ (\text{INVK}) & \mathcal{E}[\{q^{T} C \texttt{this}=v; T_{1} \ x_{1}=v_{1}; \dots T_{n} \ x_{n}=v_{n}; e\}] \quad \texttt{meth}(C, m) = \langle T \mid \mathcal{S}, q^{\tau}, T_{1} \ x_{1} \dots T_{n} \ x_{n}, e \rangle \\ & \det(x, \mathcal{E}) = q^{\tau} C \ x = \texttt{new} \ C(x_{1}, \dots, x_{n}); \land q \geq \texttt{mut} \\ (\texttt{FIELD-ASSIGN}) & \mathcal{E}[x \cdot f_{i}=y] \longrightarrow \mathcal{E}^{x.i=y}[y] \quad \texttt{fields}(C) = q_{1}C_{1} \ f_{1}; \dots q_{n}C_{n} \ f_{n}; \land i \in 1..n \\ & \mathcal{E} = \texttt{block}(x, \mathcal{E})[\mathcal{E}^{\prime}] \land y \notin \texttt{HB}(\mathcal{E}^{\prime}) \\ \\ (\texttt{ALLAS-ELIM}) & \mathcal{E}[\{^{X} \ dvs \ Cx = y; \ ds \ e\}] \longrightarrow \mathcal{E}[\{^{X \setminus \{x\}} \ dvs \ ds[y/x] \ e[y/x]\}] \\ (\texttt{CAPSULE-ELIM}) & \mathcal{E}[\{^{X} \ dvs \ caps \ Cx = v; \ ds \ e\}] \longrightarrow \mathcal{E}[\{^{X} \ dvs \ ds[gc(v)/x] \ e[gc(v)/x]\}] \\ \\ (\texttt{IMM-MOVE}) \quad \underbrace{\{^{Y} \ dvs \ Tx = \{^{X} \ dvs \ ds_{2} \ e\}; \ ds^{\prime} \ e^{\prime}\}}_{Y \cup Z} \ dvs \ dvs \ dvs_{1} \ Tx = \{^{X \setminus Z} \ ds_{2} \ e\}; \ ds^{\prime} \ e^{\prime}\}}_{Z = \texttt{dom}(dvs_{1}) \cap X} \\ \end{aligned}$$

Fig. 3. Reduction rules